

### AMENDMENTS TO THE CLAIMS

Kindly amend the claims as follows.

1-20 (canceled).

21 (currently amended) A game kit comprising

a) a plurality of fracture-resistant spheres, with at least one sphere having a visible figure inside;

b) at least one information indicator, having indicia that indicate specific properties to be associated with the spheres in the context of a game setting; and

c) a random number generator; and

d) a rule indicia indicating rules for playing a game using the spheres, the at least one information indicator, and the random number generator.

~~wherein the at least one information indicator further comprises indicia that indicate specific properties to be associated with the spheres in the context of a game setting.~~

22 (previously presented) The game kit of claim 21, wherein the random number generator comprises at least one die.

23 (previously presented) The game kit of claim 21, further comprising a plurality of markers for use in defining a playing field.

24 (previously presented) The game kit of claim 23, wherein each marker further comprises a flat base.

25 (previously presented) The game kit of claim 21, wherein at least one of spheres is of a different size than the other spheres.

26 (previously presented) The game kit of claim 21, wherein the number of information indicators equals the number of spheres, and each information indicator further comprises at least two values.

27 (previously presented) A method of playing a game comprising the steps of:

- a) providing a plurality of spheres, with at least one sphere having a visible figure associated with it,
- b) providing indicia associated with the plurality of spheres;
- c) providing a random number generator;
- d) placing a first sphere inside a defined playing field;
- e) physically striking the first sphere inside the playing field with a second sphere; and
- f) using the random number generator in combination with the indicia to determine an outcome.

28 (previously presented) The method of claim 27, wherein the random number generator comprises at least one die.

29 (previously presented) The method of claim 28, wherein the playing field is defined using a plurality of markers.

30 (previously presented) The method of claim 28, wherein the playing field is defined using a game surface.

31 (previously presented) The method of claim 28, wherein the second sphere strikes the first sphere by entering the playing field after being launched from outside the playing field.

32 (previously presented) The method of claim 31, wherein the position of the first sphere in relation to the playing field after the second sphere strikes the first sphere is a factor in determining the outcome.

- 33 (previously presented) The method of claim 31, further comprising the step of removing the first sphere from the playing field after being struck by the second sphere.
- 34 (previously presented) The method of claim 31, further comprising the step of repositioning the first sphere in the playing field after being struck by the second sphere.
- 35 (previously presented) A game comprising:  
a first sphere having a first value;  
a second sphere having a second value; and  
instructive indicia describing rules wherein the first value is compared to the second value when the first sphere contacts the second sphere to determine an outcome.
- 36 (previously presented) The game of claim 35, wherein the instructive indicia further comprise a rule that the first value is modified before being compared with the second value.
- 37 (previously presented) The game of claim 36, wherein the first value or the second value is modified by a first number generated by a random number generator.
- 38 (previously presented) The game of claim 37, wherein an outcome includes removing the second sphere from the game.
- 39 (previously presented) The game of claim 37, wherein an outcome includes reducing the second value.
- 40 (previously presented) The game of claim 38, wherein the second value is modified before being compared with the first value.
- 41 (new) The method of claim 27, wherein the indicia are provided on at least one card.

42 (new) The game of claim 35, wherein the first value and the second value are provided on at least one card.

43 (new) A game kit comprising:

a) a plurality of fracture-resistant spheres, with at least one sphere having a visible figure inside;

b) indicia that indicate specific properties to be associated with the spheres in the context of a game setting;

c) a random number generator; and

d) a rule indicia indicating rules for playing a game using the spheres, the indicia, and the random number generator.

44 (new) The game kit of claim 43, wherein the indicia are provided on at least one card.